

TObject		
fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fglsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[[@]	

TParticle	
fPdgCode	fVx
fStatusCode	fVy
fMother[2]	fVz
fDaughter[2]	fVt
fWeight	fPolarTheta
fCalcMass	fPolarPhi
fPx	fParticlePDG
fPy	fglsA
fPz	
fE	
@~TParticle	Energy
TParticle	Eta
TParticle	Phi
TParticle	Theta
TParticle	SetFirstMother
GetStatusCode	SetMother
GetPdgCode	SetLastMother
GetFirstMother	SetFirstDaughter
GetMother	SetDaughter
GetSecondMother	SetLastDaughter
GetFirstDaughter	SetCalcMass
GetDaughter	SetPolarisation
GetLastDaughter	SetPolarisation
GetCalcMass	SetStatusCode
GetMass	SetWeight
GetNDaughters	SetMomentum
GetPolarisation	SetMomentum
GetWeight	SetProductionVertex
GetPDG	SetProductionVertex
Beauty	Paint
Charm	Print
Strangeness	Sizeof3D
Momentum	DistancetoPrimitive
ProductionVertex	ExecuteEvent
Vx	GetName
Vy	GetTitle
Vz	Class
T	Class_Name
Px	IsA
Py	ShowMembers
Pz	Streamer
P	
Pt	

TAttLine	
fLineColor	fglsA
fLineStyle	
fLineWidth	
@~TAttLine	SetLineAttributes
TAttLine	SetLineColor
TAttLine	SetLineStyle
Copy	SetLineWidth
DistancetoLine	Class
GetLineColor	Class_Name
GetLineStyle	IsA
GetLineWidth	ShowMembers
Modify	Streamer
ResetAttLine	StreamerNVirtual
SaveLineAttributes	