

TObject		
fUniqueID	kIsReference	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDeletes
kMustCleanUp	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@
TObject	Hash	operator delete@
operator=	InheritsFrom	operator delete@
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistanceTo	Primitive	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRe	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEven	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@	@

TNamed
fName
fTitle
fgIsA
@~TNamed
TNamed
TNamed
TNamed
TNamed
operator=
@Clear
@Clear
Clone
@Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TDirectory		
fModified	fBufferSize	fList
fWritable	fSeekDir	fKeys
fDatetimeC	fSeekParent	fUUID
fDatetimeM	fSeekKeys	kCloseDirectory
fNbytesKeys	fFile	fgIsA
fNbytesName	fMother	
@~TDirectory	GetObjectCh	GetKeys
cd1	GetObjectUn	RecursiveRemov
Cd1	GetBufferSize	Save
TDirectory	GetCreationDate	SaveSelf
operator=	GetFile	SetBufferSize
TDirectory	GetKey	SetWritable
TDirectory	GetList	SetModified
Append	GetListOfKeys	SetMother
Add	GetModificationDate	
AppendKey	GetMother	Write
Browse	GetNbytesKeys	Write
Build	GetNkeys	WriteTObject
Clear	GetSeekDir	WriteObjectAny
Close	GetSeekParent	WriteObjectAny
Copy	GetSeekKeys	WriteDirHeader
cd	GetPath	WriteKeys
DeleteAll	GetUUID	Cd
Delete	IsFolder	DecodeNameCyc
Draw	IsModified	EncodeNameCyc
FillBuffer	IsWritable	Class
FindKey	Is	Class_Name
FindKeyAny	mkdir	IsA
FindObject	Paint	ShowMembers
FindObject	Print	Streamer
FindObjectAny	Purge	StreamerNVirtua
Get	pwd	
GetObjectCh	ResetAll	

TFile		
fSumBuffer	fWritten	fIsRootFile
fSum2Buffer	fNProcessIDs	fgBytesWrite
fBytesWrite	fRealName	fgBytesRead
fBytesRead	fOption	kRecovered
fBEGIN	fUnits	kHasReferences
fEND	fFree	kDevNull
fSeekFree	fClassIndex	kWriteError
fSeekInfo	fCache	kBeg
fD	fProcessIDs	kCur
fVersion	fOffset	kEnd
fCompress	fArchive	kStartBigFile
fNbytesFree	fArchiveOffset	fgIsA
fNbytesInfo	fIsArchive	
@~TFile	GetErrno	ReadStreamInfo
Init	ResetErrno	Recover
GetRelOffset	GetFd	ReOpen
ReadBufferV	GetListOfPro	SeekIDs
WriteBufferV	GetListOffree	SetCompressionLevel
SysOpen	GetNfree	SetEND
SysClose	GetNProcessIDs	SetOption
SysRead	GetOption	ShowStreamerInfo
SysWrite	GetBytesRead	sizeof
SysSeek	GetBytesWrite	SumBuffer
SysStat	GetVersion	UseCache
SysSync	GetRecordHeader	WriteBuffer
TFile	GetNbytesInfo	Write
operator=	GetNbytesFree	Write
TFile	GetSeekFree	WriteFree
TFile	GetSeekInfo	WriteHeader
Close	GetSize	WriteStreamerInfo
Copy	GetStreamerInfo	Print
Delete	IncrementPro	GetFileBytesRead
Draw	IsArchive	GetFileBytesWritten
DrawMap	IsOpen	SetFileBytesRead
FillBuffer	Is	SetFileBytesWritten
Flush	MakeFree	Class
GetArchive	MakeProject	Class_Name
GetBestBuffer	Map	IsA
GetClassIndex	Paint	ShowMembers
GetCompressionLevel	Print	
GetCompressionLevel	ReadBuffer	
GetEND	ReadFree	