

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[[@]	

TMultiLayerPerceptron	
kStochastic	fTraining
kBatch	fTest
kSteepestDescent	fLearningMethod
kRibierePolak	fEventWeight
kFletcherReeves	fManager
kBFGS	fEta
kTraining	fEpsilon
kTest	fDelta
fData	fEtaDecay
fCurrentTree	fTau
fCurrentTreeWeight	fLastAlpha
fNetwork	fReset
fFirstLayer	fTrainingOwner
fLastLayer	fTestOwner
fSynapses	fgIsA
fStructure	
fWeight	
@~TMultiLayerPerceptron	GetReset
TMultiLayerPerceptron	GetStructure
TMultiLayerPerceptron	DrawResult
TMultiLayerPerceptron	DumpWeights
TMultiLayerPerceptron	LoadWeights
TMultiLayerPerceptron	Evaluate
SetData	Export
SetTrainingDataSet	Draw
SetTestDataSet	AttachData
SetTrainingDataSet	BuildNetwork
SetTestDataSet	GetEntry
SetLearningMethod	MLP_Stochastic
SetEventWeight	MLP_Batch
Train	LineSearch
Result	SteepestDir
GetError	ConjugateGradientsDir
GetError	SetGammaDelta
ComputeDEDw	GetBFGSH
Randomize	BFGSDir
SetEta	DerivDir
SetEpsilon	BuildFirstLayer
SetDelta	BuildHiddenLayers
SetEtaDecay	BuildLastLayer
SetTau	Shuffle
SetReset	MLP_Line
GetEta	Class
GetEpsilon	Class_Name
GetDelta	IsA
GetEtaDecay	ShowMembers
GetTau	