

TObject		
fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fgIsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete@[@]
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive		Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

TGObject
fId
fClient
fgIsA
@~TGObject
TGObject
GetId
GetClient
Hash
IsEqual
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual

TGWindow	
fParent	fEditDisabled
fNeedRedraw	fgIsA
fName	
fgCounter	
@~TGWindow	HandleTimer
TGWindow	HandleIdleEvent
DoRedraw	Move
TGWindow	Resize
TGWindow	MoveResize
GetParent	IsMapped
GetMainFrame	IsEditable
MapWindow	IsEditDisabled
MapSubwindows	SetEditDisabled
MapRaised	SetEditable
UnmapWindow	MustCleanup
DestroyWindow	Print
DestroySubwindow	SetWindowName
RaiseWindow	GetName
LowerWindow	SetName
IconifyWindow	GetCounter
ReparentWindow	Class
RequestFocus	Class_Name
SetBackgroundClass	IsA
SetBackgroundPixmap	ShowMembers
HandleExpose	Streamer
HandleEvent	

TGFrame		
fX	fEventMask	fgBckgndGC
fY	fFE	fgLastClick
fWidth	fgInit	fgLastButton
fHeight	fgDefaultFrameBackground	
fMinWidth	fgDefaultSelectedBgBackground	
fMinHeight	fgWhitePixel	fgDbw
fMaxWidth	fgBlackPixel	fgUserColor
fMaxHeight	fgBlackGC	fgIsA
fBorderWidth	fgWhiteGC	
fOptions	fgHilightGC	
fBackground	fgShadowGC	
@~TGFrame	HandleDragEnter	SetDragType
GetLastClick	HandleDragLeave	SetDropType
GetSender	HandleDragMotion	SetDropType
Draw3dRectangle	HandleDragDrop	GetDropType
DoRedraw	ProcessedEvent	GetWidth
GetResourcePool	SendMessage	GetHeight
GetOptionString	ProcessMessage	GetMinWidth
StartGuiBuilding	GetDefaultSize	GetMinHeight
GetDefaultFrameBackground	Background	GetMaxWidth
GetDefaultSelectedBackground	Background	GetMaxHeight
GetWhitePixel	Resize	GetSize
GetBlackPixel	MoveResize	GetX
GetBlackGC	GetDefaultWidth	GetY
GetWhiteGC	GetDefaultHeight	GetBorderWidth
GetHilightGC	GetBackground	GetFrameElement
GetShadowGC	ChangeBackground	SetFrameElement
GetBckgndGC	SetBackgroundClass	Contains
TGFrame	GetForeground	GetFrameFromPoint
TGFrame	SetForegroundClass	GetX
DeleteWindow	GetOptions	SetY
ReallyDelete	ChangeOptions	SetWidth
GetEventMask	Layout	SetHeight
AddInput	MapSubwindows	SetMinWidth
RemoveInput	ReparentWindow	SetMinHeight
HandleEvent	MapWindow	SetMaxWidth
HandleConfigureNotify	MapRaised	SetMaxHeight
HandleButton	UnmapWindow	SetSize
HandleDoubleClick	DrawBorder	Print
HandleCrossing	DrawCopy	SaveUserColor
HandleMotion	Activate	SavePrimitive
HandleKey	IsActive	Class
HandleFocusChange	IsComposite	Class_Name
HandleClientMessage	IsEditable	IsA
HandleSelectionSetEditable	SetEditable	ShowMembers
HandleSelectionRequest	LayoutBroken	Streamer
HandleSelectionClear	LayoutBroken	
HandleColormapSet	Cleanup	

TQObject		
fListOfSignals	fgIsA	
fListOfConnections		
@~TQObject	Emit	Disconnected
GetSender	Emit	Destroyed
GetSenderClassName		ChangedBy
ConnectToClass	Emit	Message
ConnectToClass	Emit	Connect